

## Spring Schedule 2012: Digital Filmmaking

The photography and digital filmmaking department aims to be a leader in the field of digital filmmaking education by preparing students to be creatively innovative, technically accomplished and culturally aware of evolving fields of contemporary art, independent filmmaking, performance, audio art, media culture, and the Internet. The pedagogical mission of the faculty is to provide critical guidance and exposure to a broad range of aesthetic perspectives and professional experiences that emphasize the development of personal visions grounded in strong professional development. The individual and collaborative projects of the curriculum explore ways to represent, visualize, express, and communicate ideas, images, narratives, and experiences while leading successful creative lives as participants in the emerging global cultural economy. Experimental, non-narrative, and narrative forms of photography and video are playing significant roles in today's international arena of contemporary art practice. Narrative forms of digital filmmaking take place in proscenium spaces, and database narratives with looped randomized sequences are experienced as installations in museums. These expanded forms explore different aspects of extended temporal dimensions that address still and moving imagery.

The digital filmmaking program provides a dynamic laboratory for producing new forms of narrative, documentary, and expanded media applications. The program begins with a core understanding of conventional filmmaking, video art, installation, interactive environments and performance, both history and practice. The curriculum addresses the conceptual considerations of the still and moving image in its narrative, documentary, and experimental forms and includes techniques such as, lighting, editing, camera handling, shooting techniques and sound production design. With these advanced motion-imaging technologies students integrate both conventional storytelling and new forms of expression.

### Digital Filmmaking Curriculum

<u>Sophomore Year</u>	<u>fall</u>	<u>spring</u>
Introduction to Digital Filmmaking	6	0
Intermediate Digital Filmmaking	0	6
History of the Moving Image	3	0
Basic Video Editing and Compositing	3	0
Topics on Expanded Cinema Practice	0	3
Studio Elective	0	0
Liberal Arts	<u>3</u>	<u>6</u>
	15	15
<u>Junior Year</u>		
Advanced Digital Filmmaking	5	0
Professional Practice	1	1
Advanced Workshop II	0	5
Documentary	0	3
Sound for Digital Filmmaking	3	0
Studio Elective	3 or 6	3 or 6
Internship	3 or 0	3 or 0
Liberal Arts	<u>6</u>	<u>6</u>
	18	18

<u>Senior Year</u>	<u>Fall</u>	<u>Spring</u>
Advanced Workshop I	5	0
Advanced Workshop II	0	6
Professional Practice	1	0
Senior Thesis	3	0
Studio Elective	3 or 0	3
Internship	0 or 3	0
Liberal Arts	6	3
Open Elective	<u>0</u>	<u>3</u>
	18	15

## **SOPHOMORE PROGRAM**

### **DFIL 220-01 Intermediate Digital Filmmaking: Topics on Electronic Arts and Documentary** **6.0 credit hours**

Prerequisite: DFIL 200

This course is intended to provide an introduction to the documentary and multimedia fields. The history, technique, and theories of documentary filmmaking from 1885 to present will be investigated through lectures, assigned readings, screenings, and hands on production assignments. Documentary topics include genres (Explorer, Painter, Advocate, Poet, Observer, and Catalyst), interview techniques, legal issues, and ethical concerns. A survey of the still emerging discipline of New Media will also be reviewed through lectures, examples, and assigned readings.

Required materials/equipment: Access to a video camera, a digital still camera, microphones, audio digital recorders, Final Cut Pro Software.

Lewis MW 8:00 am - 2:20 pm

### **DFIL 260-01 Topics on Expanded Cinema Practice (DF majors only)**

### **DFILE 260-01 Topics on Expanded Cinema Practice (all majors)** **3.0 credit hours**

In Topics on Expanded Cinema Practice, students will explore various methods behind shooting and editing digital video. The course draws upon traditional and experimental histories and concepts of art, video and film studies that inspire a set of assignments that ask students to explore aspects of video production beyond a set of tools. This includes the history of Surrealism, Dada, Feminist Art Practices, Video Art, Sound Art and Performance Art. The assignments produced vary in form including single channel video, multi-channel video, installation and audio work. For the purpose of pushing the boundaries of the medium of moving images, we cover techniques such as compositing, manipulation of color, in depth editing methods and an exploration of sound.

Lewis TR 8:00- 10:50 am

## **JUNIOR PROGRAM**

### **DFIL 320-01 Junior Digital Filmmaking Workshop II** **5.0 credit hours**

Prerequisite: DFIL 300; Co-requisite: DFPP 385-01

This class is approached as a multidisciplinary hybrid of installation, interactive media, performance art, web production, public and community art, sound design, experimental animation, as well as narrative and documentary digital film production and post-production. The course is dedicated to juniors to concentrate on their individual creativity and vision fostered by rigorous training of

research, presentation, project development and management skills. Emphasis is put on developing personal work conceptually, historically, theoretically, and technically while developing professional and analytical writing skills. Through discussions, assigned readings, screenings, and hands on production demonstrations, students will explore innovations in the electronic medium.

Meeks

M 8:00 am-2:20 pm

W 8:00 am-1:20 pm

### **DFPP 385-01 Digital Filmmaking Professional Practice**

**1 credit hour**

Class is integrated with a series of presentations made by professionals working in several disciplines related to fine art, basic small business management and fields of professional practice. This class covers additional materials such as proposal and grant writing, project management, budgeting projects, development of a professional resume and how to maintain professional studio and work with applied technologies in relation to clients, galleries, museums and other areas of professional development.

Meeks

W 1:30 pm – 2:20 pm

R 5:45 pm- 6:45 pm

### **DFIL 368-40 Documentary (DFIL majors only)**

### **DFILE 368-40 Documentary (all majors)**

**3 credit hours**

Required for DF majors. Open to all majors.

This class bases the subject of documentary on a model of independent media where artistic expression, social awareness, and aesthetics are of great importance. Students will gain an understanding of traditional and experimental approaches to documentary. In addition to hands on production training and producing individual work, the course provides a historical, theoretical & intellectual perspective to the genre through lectures, screenings, and discussions.

Meeks

MW 4:00pm-6.50pm

## **SENIOR PROGRAM**

### **DFIL 420-01 SENIOR DIGITAL FILMMAKING WORKSHOP II**

**6.0 credit hours**

The final year in the Digital Filmmaking program centers on individualized research and production projects. In the first semester, Digital Filmmaking Seniors will apply project development skills to the development of a Senior Thesis production project and a written Thesis paper, based on their individualized investigations. The second semester is dedicated solely to the production of your Senior Thesis project, Senior Thesis paper, Senior Thesis Project Statement, and off-campus exhibition. Each student will prepare a Thesis Project Proposal for departmental review and approval. You will be required to develop your installation and presentation skills, artist statement writing, self-publicity, and your resume. Screenings, assigned readings, research papers, production coursework, and assigned class presentations will parallel each individual student's area of focus.

Meeks

MW 8:00 am-2:20 pm

### **DFILE 321-01 Beyond the Frame: Understanding Narrative in Lens-Based & Visual Media**

**3 credit hours**

The primary focus of this elective will be the varying approaches to the development of narratives with an emphasis on lens-based mediums, but also including other sequential narrative visual

mediums. Each student will concentrate on the pre-production process of individualized story development and methods, exploring & utilizing visual language, and the production of a body of work based on students' discoveries and personal visions. An introduction to digital filmmaking techniques such as camera knowledge and Final Cut Pro editing techniques will be part of the lab portion of this Digital Filmmaking elective.

Hock

TR 11:30am-2:20pm

**DFILE 363-01 Reinterpret: Explorations in Image, Space, Time, and Concept**  
**3 Credit hours**

Reinterpret is built on exploring the differences between mediums that have different dimensionalities, and exist within and without a time based structure. Students will create a piece early in the semester in one medium. This can include installation and multimedia sculptural pieces, which include integrated video and/or sound. The goal of the class is to explore the power and limitations of various interactive media and develop an understanding of what is at an individual concept's core. Collaboration across mediums would be fruitful as well as individual exploration within a student's given medium-from fiber to painting to video installations.

Hock

TR 8:00am-10:50am