

KANSAS CITY ART INSTITUTE

A four-year college of art and design

Spring Schedule 2012: Sculpture

The sculpture program offers a wide spectrum of experience, media, and technique, along with an intense philosophical and intellectual exploration of past and present three-dimensional work. Students learn creative problem solving as art-makers who function as social agents in society. They develop the ability to transfer difficult and abstract ideas into materials so that the physical, material, and practical are balanced with the poetic, the imaginative, and the cognitive, and they are encouraged to develop individual interests, directions, and capabilities. Students are introduced to traditional and non-traditional approaches of sculpture production, and they learn about contemporary issues in the field of sculpture in order to understand sculpture within a social, historical, and cultural context. The faculty guide each student in finding his or her own personal voice as an artist.

The sophomore program introduces students to a full range of technique and process and poses a series of assignments intended to open and broaden creative thought. The junior and senior years are extensions of the sophomore program as students move toward independent, focused concentration on their own direction and projects. Throughout the three years, students carry the responsibility for making maximum use of the department's faculty and extensive facilities. The junior and senior year will include attention to students' professional development and practices as artists.

Sculpture Curriculum

<u>Sophomore Year</u>	<u>Fall</u>	<u>Spring</u>
Sophomore Sculpture	6	6
Materials and Processes	3	3
Studio Elective	0	3
Liberal Arts	<u>6</u>	<u>6</u>
	15	18
<u>Junior Year</u>	<u>Fall</u>	<u>Spring</u>
Junior Sculpture	5	5
Professional Practice	1	1
Studio Elective	6	6
Liberal Arts	<u>6</u>	<u>6</u>
	18	18
<u>Senior Year</u>	<u>Fall</u>	<u>Spring</u>
Senior Sculpture	5	6
Professional Practice	1	0
Open Elective	0	3
Studio Electives	3	3

Liberal Arts

$$\frac{6}{15} \quad \frac{3}{15}$$

SOPHOMORE PROGRAM

Students are encouraged to experiment with their personal interests in media and technique. Students will also learn about contemporary issues in the field, and about creative problem solving as art makers and as future members of society. They will develop the ability to transfer ideas into materials so that the physical, material and practical are balanced by the poetic, the imaginative and the cognitive. Faculty will guide each student in finding their own personal voice as an artist and help them to understand sculpture within a social, historical and cultural context.

SCUL 220-01 Sophomore Sculpture II

6.0 credit hours

The 2nd semester sophomore program is structured for students to continue to experiment with traditional and non-traditional approaches to sculpture production. Students are introduced to bronze casting, human figure, movement and mechanics in sculpture, plastic and rubber for casting and mold-making, video, sound and light as well as drawing. In addition to assignments students are expected to complete two self-motivated works throughout the course of the semester.

NOTE: Sophomore sculpture students will take both Sculpture 1 and Materials & Processes for a total of 9.0 credit hours.

Buechel VB MW 8:00 am-2:20 pm

SCUL 225-01 Materials & Processes II

3.0 credit hours

Materials and Processes II is the continuation of the sculpture program with special emphasis on the development of ideas and skills. The course will engage sculptural clay processes, firing kilns, mold making, casting and alternative individual approaches (traditional and non-traditional) to the making of sculpture. Individual attention will be given to students' special needs relative to their previous program experience.

NOTE: Sophomore sculpture students will take both Sculpture 1 and Materials & Processes for a total of 9.0 credit hours.

Northington VB TR 8:00 am-10:50 am

JUNIOR PROGRAM

Requires two semesters of Sophomore Sculpture

Juniors work primarily on a tutorial basis. A sketchbook is required to record work process, ideas, technical, conceptual, material and research information. Each student is required to have regular in-progress critiques with the instructor, participate in scheduled small group critiques, mid-term critiques with sophomores, seniors and guest critics and have a final critique with the full department faculty. Participation in department exhibitions is required.

SCUL 320-01 Junior Sculpture II

5.0 credit hours

PREREQUISITE: 1st Semester of Junior Sculpture

Juniors work primarily on a tutorial basis. A sketchbook is required to record work process, ideas, technical, conceptual, material, and research information. Each student is required to have regular in-progress critiques with the instructor, participate in scheduled small group critiques, mid-term critiques with sophomores, seniors, and guest critics and have a final critique with the full department faculty. Participation in department exhibitions is required. Second semester junior studio is a continuation of investigation and process begun in the fall semester. Participation in off-campus, all department, and end-of-semester exhibition is required.

Wickerson VB M 8:00 am-2:20 pm
W 8:00 am - 1:20 pm

SCPP 385-40 Professional Practice**1.0 credit hour****PREREQUISITE: 1st Semester of Junior Sculpture**

Wickerson	VB	W 1:30 pm – 2:20 pm
	EA	R 5:45 pm – 6:45 pm

SENIOR PROGRAM

The senior students will have options to continue developing work in progress or to instigate a departure in order to open new explorations. Research should accompany on-going studio work. A Senior Thesis presentation is required, and should include a brief history, source material, related artists and emphasis on recent production and direction. Participation in off-campus, all department, end-of-semester exhibitions and BFA exhibition is required.

SCUL 420-01 Senior Sculpture IV**6.0 credit hours****PREREQUISITE: 1st Semester Senior Sculpture & 3.0 credit hours of Professional Practice**

The 2nd semester senior will have options to continue developing work in progress or to instigate a departure in order to open new explorations. Research should accompany on-going studio work. Senior Thesis presentation is required, and should include a brief history, source material, related artists, emphasis on recent production and direction. Participation in off-campus, all department, end-of-semester exhibitions and BFA exhibition is required.

McCoy	VB	MW 8:00 am - 2:20 pm
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SCULPTURE ELECTIVE**SCUE 373-01 Artist as Ethnographer****3.0 credit hours****CASLE 373-01**

Borrowing the title of Hal Foster's essay, this course will engage performance theory in the context of localities. We will identify strategies for a research based, dialogical art practice, which facilitates the creation of collaborative encounters and conversations. Students will carefully pick a site in Kansas City and make site-specific performances/actions/events based on developing relationships at their sites through addressing mindsets, needs, and daily practices of people. As participant observers they will return to their site over and over again with open-ended yet focused goals to uncover new ways of understanding the dynamics of their chosen location.

These questions will guide us: How does ethnographic methodology overlap with artistic production? What are the ethics and aesthetics of social engagement? What does a collaboration look like? Can art be used as a means to point to or to create solutions to socially challenging issues? How do art projects provoke additional action?

Kazmi	TBA	F 8:00am -2:20pm
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SCUE 324-40 Towards a Green Sculpture: *Artists in Conversation with the World* 3.0 credits**CASLE 324-40**

This studio/seminar is one of a series of Sculpture Department/CASL course offerings that are included within the general rubric of *Towards a Green Sculpture*. The course will be concerned with issues in our own communities, as well as the materials, processes and forms of our work, specifically, how we responsibly choose and use these. Conversation is part listening, and it also includes active thinking and making. Our attentiveness, and conversation, may lead to deep understanding that can strengthen our work and contribute to its meaning. The course will have components that teach students skill in research and response to critical issues. We will frequently

engage with people and places off campus to encourage students to collaborate across disciplines and forge their own lives into sites of personal and social significance. We will focus on climate disruption as a critical issue and how artists are taking part in the conversation as cultural producers, and experience how artistic strategies may become tools for establishing a new paradigm in artistic practice. Our experiences will begin with developing skill in researching current topics through film, internet, reading, walking, traveling, interviewing and making. And lastly we will experience and develop the skills extract materials from nature for our work in an ecologically responsible ways while working with an artist who works intimately within a small ecosystem that she harvests for her own work. This course is intended to expose students to new ways of working outside the boundaries of the traditional studio and to equip them with tools to engage the defining issue of our times. We will take one three day weekend camping field trip the first weekend of April. We will have one weekend workshop in Kansas City. There will be days off in compensation! There is a lab fee of \$45.

McCoy

VB

MW

2:30pm-5:20pm

SCUE 360-01 Sculpture Elective

3.0 credit hours

The sculpture elective course is a survey of basic sculptural materials and techniques. Special emphasis varies according to staff. Currently, metal fabrication and casting is the starting point. Students are encouraged to explore mixed media materials from their own major area (painting, fiber, ceramics, etc.) in conjunction with metal fabrication and casting workshops.

Whitworth

VB

TR 11:30 am - 2:20 pm

SCUE 390-01 Virtually Sculpture: Neither Here nor There

3.0 credit hours

Coming to terms with virtual sculpture" will be the main focus of this course. Students will investigate the possibilities of working in Sketch Up Pro in order to create two assignments on a small moveable scale and large exhibition plane. The digital sculptures will form the basis for extending the 3-dimensional realm of sculpture into computer design and the world of Google Earth, all the while focusing on the traditional elements of sculpture dealing with art, functional design, and architecture. Historical research and contemporary practices, transformations, and manipulation of virtual space will be explored in the attempt to draw the viewer into the 3-dimensional realm of digital and virtual forms and ideas.

Springer

IB 111

TR 2:30-5:20