

KANSAS CITY ART INSTITUTE

A four-year college of art and design

Spring Schedule 2010: Interdisciplinary Arts

Interdisciplinary arts may be thought of as a counter-balance to the extreme specialization of the industrial era. Artists who are interested in responding to the multiple, interwoven, constantly shifting ideas, and expressions of the information age are challenged to create new, integrative practices, and forms. The interdisciplinary program was created for students with a particular drive to straddle historically separate fields of endeavor – not only across more traditional boundaries between studio disciplines, but also connecting concepts and practices in the humanities, sciences and socio-political cultural environments. The goal of this program is to develop such integrative skills and methodologies. In order to equip students with the tools needed to perform as articulate and competent creative forces in their future careers, an equal emphasis is placed on conceptual exploration, hands-on management skills, and the formal crafting of artistic expression. For this reason, the program embraces a variety of different educational strategies, including group discussion of assigned readings and contemporary issues, instructional seminars, group and tutorial critique sessions, collaborative and individually directed projects, and research leading to both written and oral presentations.

Interdisciplinary Arts Curriculum

<u>Senior Year</u>	<u>Fall</u>	<u>Spring</u>
Senior Interdisciplinary Studio	5	6
Professional Practice	1	0
Open Elective	0	3
Studio Elective	3	3
Liberal Arts	<u>6</u>	<u>3</u>
	15	15

INDA 460-01 Senior Interdisciplinary Arts II

6.0 credit hours

Students prepare a self-directed plan of study, and hone competencies in art making, critical thinking, writing, debate, professional presentation, collaboration and technology. Senior focus is on synthesis, polish, conceptual analysis, alignment between concept, materials and techniques, completion, and professional presentation. Students develop and present a senior thesis during their final semester, and are expected to participate in at least one professional showing of their work in a public gallery or equivalent space.

Cole

EA B1/V B3

MW 8:00 am-2:20 pm

INTERDISCIPLINARY ARTS ELECTIVES

INDAE 346 80 IT WORKS! – How to do Strange (& Successful) Things with Electricity 3.0 credit hours

This introductory level class will teach you how to use electrical systems to make objects and environments respond and react. The course will cover the basics of electricity, electronic components and tools, soldering and building circuit boards, different types of sensors, and enough programming skills to command a microcontroller. We will also investigate the kinds of robotic elements that can be activated by a microcontroller, such as lights, motors, relays and so on. The class will move slowly, and there will be a group project that you will be able to modify for your own installations. Applications of this material range from careers with interactive artwork and exhibition design, to the exciting new fields of tangible user-interfaces and ubiquitous computing.

There will be a materials fee of \$50.00 for this class.

TBA

V B3

MW 7:00 pm-9:50 pm

INDAE 333-01 Learn to Teach: Community Arts

3.0 credit hours

This course is also offered under CASLE 333-01

This course will take you through the *why?*, *how?* and *what if?* of being an effective and inspiring teacher in a community art setting. You will learn basic teaching tools such as time and classroom management, making a lesson plan, how to give good feedback, and how to challenge your students to do their best work. There will also be a focus on issues specific to teaching in a community setting: how to embrace diversity in all its forms and how to use the process of making together to build a stronger sense of belonging and empowerment. As part of this class you will design and offer a short class at the brand new Southeast Community Center, and receive helpful feedback on your workshop. There are facilities on site for ceramics, a general-purpose classroom, a gym, kitchens, a computer lab, a public display for short videos., and an exhibition space for small works Any medium could be considered, and the expanse of Swope Park offers many exciting possibilities for sketching, exploration, photography, ecology, games, treasure hunts and more.

This class will be 50% lectures and discussion/review, and 50 % class development and teaching internship. In the second half of the semester, the Tuesday morning class will be replaced by one evening (TBD) or one Saturday morning session each week, for six weeks.

Cole + TBA

TBA

TR 11:30 am-2:20 pm